Year 6, Term 1, Lest We Forget



Fleetdown Primary Academy

What am I learning in each subject this term?										
DT	History	Computing	Art	RE	PE	PSHE				
Sewing - Create a plushie	WWII	Bletchley Park	Painting: Impressionism, light and dark	What difference does it make to believe in ahimsa, grace and/or ummah	Carnival Dance Netball	How do we keep healthy as we grow?				

What I Should Know Already: Key learning from previous year group

Children should already know:

<u>History</u>

Describe how a significant individual or movement has influenced the UK or wider world.

Art

To be able to create a range of moods in their paintings.

<u>DT</u>

Choose materials considering functionality, appearance and user's needs.

Computing

Using a more systematic approach to debugging code, justifying what is wrong and how it can be corrected.

RE

How are thoughts/ideals of peace taught through religion?

PSHE

Know how to recognise that habits can have both positive and negative effects on a healthy lifestyle PF

Extending sequences with a partner using compositional principles

Apply attacking and defending techniques into a game

Sticky Knowledge- what we want you to know at the end of the unit:

By the end of this unit the children will know:

<u>History</u>

Know that this would be a war in the air and there would be much more civilian damage than the first world war

<u>Art</u>

To be able to explain what their own style is.

DT

Know and use running stitch, back stitch and two decorative stitches

in the local area.

Computing

To know that the first computers were created at Bletchley Park to crack the Enigma code to help the war effort in World War 2.

RI

Learn about how harmless and no violence is shown through ahimsa.

PSHE

How to maintain good dental health, including oral hygiene, food and drink choices

<u>'E</u>

Know why performing at and 'excellent' standard, with accurate timings and fluidity is so important.

Know different ways of moving and passing

Skills that you will be learning this term.

By the end of this unit the children will be able to:

History

To describe the negative or positive impact of a period of history on contemporary society.

Årt

Use different media to create tints, tones, shade and mood – ink, paint, pastels oil and chalk.

DT

Think carefully about what would improve product.

Computing

Learning about the history of computers and how they have evolved over time.

RE

Discover ahimsa through practical understanding of farming, shopping and more.

PSHE

Understand how sleep contributes to a healthy lifestyle; routines that support good quality sleep; the effects of lack of sleep on the body, feelings, behaviour and ability to learn

PF

Perform with technical control and rhythm in a group Understand and apply defensive tactics in game scenarios

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Art		D	T.	History				
	Collage		Materials		Treaty			
	Portraits		Stitching		Evacuee			
	Emotion		Designing		Blitz			
~	Accuracy	◆	Evaluating		Rationing			
•••••	Pattern		Diagrams		Allies			
<u> </u>	Shade		Mark out		Leader			